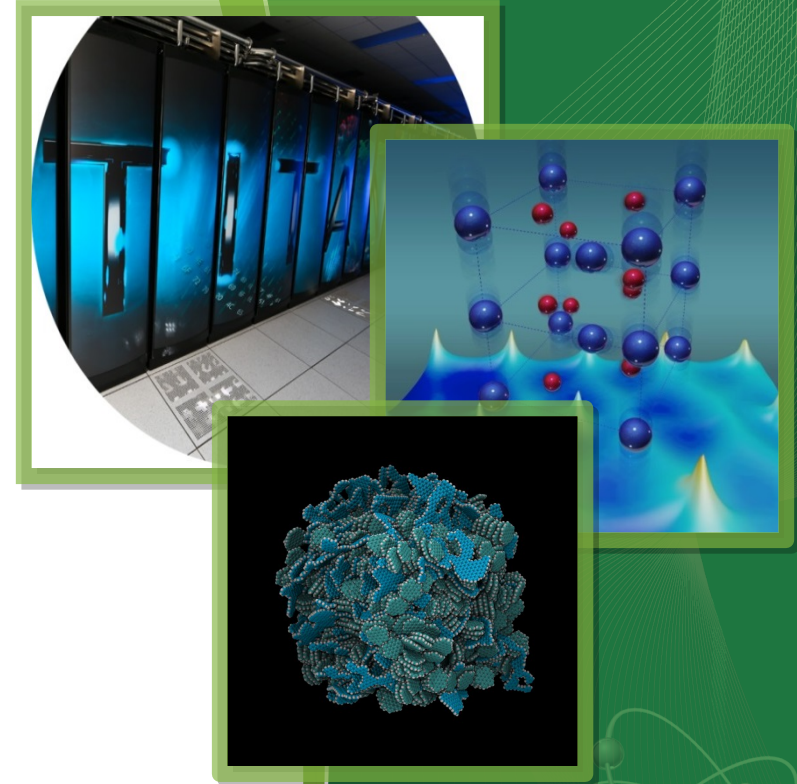


Linux Lustre client

Sanity prevails !!!



Altered reality

- Lustre is branching out
 - Ubuntu 16 client and server support
 - ARM and Power8 systems running newer kernels
 - Upstream client
- All are in bug squashing mode
 - Bugs are unique to these newer kernels and upstream

Upstream issues addressed on Intel branch

- Upstream client has limited scope testing
 - Only test run are racer and sanity
- Limited man power on upstream client
 - Developers
 - James Simmons
 - Neil Brown
 - Doug Ouchareck
 - Reviewers
 - Andreas Dilger
 - Patrick Farrell
- Seeing same bugs on Intel and upstream branches

Issues tackled on Intel branch for upstream

- **LU-6245 / LU-6401 : UAPI header separation**
 - Work completed for upstream and master
 - Packaging simplified
 - Sets the path forward to build lustre utilites against upstream client
- **LU-10785 : xattrs and acl handling are broken**
 - Lustre utilities heavily makes use of these. Big impact to users
 - Fixes for both upstream and master done
- **Many IB fixes done to support newer kernels**
 - Latest MOFED supported
 - Support for 64K pages done. Will land to 2.12
 - Working with Doug to port upstream

Issues tackled on Intel branch for upstream continued

- LU-9091 : 64 bit time and tickless kernel support
 - No more jiffies sent over the wire
 - No more jiffies usage with */proc*, */sys*, or debug interface
 - Migrate away from jiffies to `ktime_t` and `time64_t`
 - Jiffies depend on HZ which is dependent on how kernel was built
 - Tickles kernel support
- LU-8066 : `sysfs` and `debugfs` support
 - Very broken upstream. Working out issues on master
 - `Debugfs` is only available to root
 - Made `lctl set_param -P` almost functional
 - `Udev` event support
- LU-8980 : `tracepoint`
 - Intel asked that `tracepoint` never be implemented for Intel or upstream

Impact on development for Intel branch

- Most kernel code style adopted.
 - If (ptr == NULL) should be if (ptr)
 - No more __u64 types please. Use u64, u32 etc.
- Handling 64 kernel time
 - Please use ktime_t or time64_t not int for time handling
 - Don't use get_seconds(), time_after32() and other obsolete functions. Will go away in near future.
 - Don't use jiffies except for schedule_timeout()
- No more proc entries
- New purposed features should be discussed with VFS maintainers

Impact on administration

- New UAPI headers
 - Located in `/usr/include/linux/lustre` and `/usr/include/linux/lnet`
 - Temporary wrappers in `/usr/include/lustre`. Build warnings.
- For `lctl set_param -P` use need a udev rule
 - `SUBSYSTEM=="lustre", ACTION=="change", ENV{PARAM}=="?*", RUN+="/usr/sbin/lctl set_param $env{PARAM}=$env{SETTING}"`
- Can tune lustre with udev rules
 - `SUBSYSTEM=="lustre", ACTION=="add", RUN+="/usr/sbin/lctl set_param $attr{bulk_timeout}=200"`
 - `Udevadm info -a -p /sys/fs/lustre/...`
- Lustre reporting state changes like evictions, LNet health : LU-10756
 - `SUBSYSTEM="lustre", ACTION=="change", ENV{STATE}=="RECOVER", RUN+="/usr/sbin/lctl dk > /tmp/dump.log"`

Upstream client progress since last LUG

- More involvement
 - SuSE has express a strong interest
- Updated the TODO file for the roadmap
- All the checkpatch and style changes are nearly done
- Many bugs being resolved
- Technical debt elimination
 - Migration to workqueues – better scaling
 - Libcfs is almost gone.
 - Some Lustre specific code integrated into linux kernel
- Pre-2.9 version with many fixes from recent lustre

Remaining Upstream client task

- Resolve sysfs and debugfs issues
- Remove linked list use for kernel ↔ user land interface
 - Nodemap (Intel branch only) and LNet selftest
- ioctl cleanup and remove redirection
 - Move to netlink API which is very IO forward friendly
 - Remove many ioctls not used any more.
- Macro cleanup and no function pointer redirection
- Continue back porting fixes from master

Conclusion

- Strong interest in Upstream client
- Most major changes needed for upstream client completed
- Long standing bugs are being resolved
- Better integration with Linux kernel