

# **INTEL STORAGE software**

Bryon Neitzel Director, High Performance Data Division



THE NEW CENTER OF POSSIBILITY

## Intel High Performance Data Division

- Mission:
  - Develop high performance IO software solutions for the worlds most challenging data movement and storage problems
- Scope:
  - Lustre\* Feature and Maintenance Releases, Lustre L3 Support
  - Complete IO stack for large scale Deployments
  - Future Storage Software Technology (DAOS)



## Lustre Business Model Changes

### How we deliver products to the marketplace has changed:

- All Intel contributions go directly to Open Source projects
  - Moving away from Intel-branded releases
  - All formerly proprietary components from Intel-branded releases have been open sourced (HAL, HAM, IML)
    - <u>https://github.com/intel-hpdd/</u>
- Consolidating Sales Functions with other Intel organizations
  - Focus on Level 3 support for future customers
  - Continued support for existing customers
- Enhanced testing and stability for Lustre Community Edition
  - One release means more focus on LTS Lustre stabilization and hardening, plus free maintenance releases
  - (Community, Foundation, Enterprise) -> Community



## Lustre Business Model

### What we build did **not** change:

- Ongoing delivery of **feature releases**
- Support for existing and ongoing installations for Intel branded releases.
- Lustre development, test, release, support, and R&D teams
- Intel-funded hardware for development, build, and testing of Lustre
- Involvement in large scale machine deployments
- Involvement in Lustre community events and groups like OpenSFS, EOFS, LUG, LAD, etc.

### **Community Release Roadmap**



\*LTS Release with maintenance releases provided

Estimates are not commitments and are provided for informational purposes only

Fuller details of features in development are available at <u>http://wiki.lustre.org/Projects</u> Last updated: April 20<sup>th</sup> 2017



## **Improvements in Lustre Performance - Today**





## Improvements in Lustre Performance – 2.12 targets



Lustre Clients (~50,000)



## Intel Focus on Scalability and Performance

#### DNE Phase I - File Create: ZFS 0.6.5.7-1 vs. 0.7.0-rc1



\* Intel measured or estimated as of September 2016. Please see configuration details at end of deck

MPICMD ./mdtest -i 3 -I 10000 -F -C -T -r -u -d /mnt\_point/@/mnt/point2/@etc.

## IML: Community-based Lustre Manager

### Management and Monitoring Tool



#### **Metadata Operations**



### **OST Capacity**



Read/Write Bandwidth

# Intuitive, browser-based administration

# Lustre installation and configuration

Real-time system monitoring

Extensible through open, documented APIs

\* Other names and brands may be claimed as the property of others.



## IML: Community-based Lustre Manager

**Details of Open Source Project** 

IML now available under MIT license at <a href="https://github.com/intel-hpdd/">https://github.com/intel-hpdd/</a>

- IML is a monorepo with a series of collaborator repos
- Each has CI mechanism running tests over changes: <u>https://travis-ci.org/intel-hpdd/</u>
- Providing convenient way to demo tool and test proposed change using Vagrant
  - <u>https://atlas.hashicorp.com/boxes/search?utf8=%E2%9C%93&sort=&provider=&q</u> <u>=manager-for-lustre</u>
- Following typical GitHub workflow; issues and pull-requests can be opened against specific repos. Use these to communicate / propose changes to IML team
  - Examples: <u>https://github.com/intel-hpdd/intel-manager-for-lustre/issues,</u> <u>https://github.com/intel-hpdd/intel-manager-for-lustre/pulls</u>.

Developing open-source roadmap; input from community greatly appreciated

IML 4.0 will be compatible with Lustre 2.10.x LTS releases; targeted for early Q3 release



## HPDD Storage Software

#### Open Source Landing Zones

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## The Future is both Evolutionary & Revolutionary

### Lustre evolving in response to:

- A Growing Customer Base
- Evolving use cases
- Emerging HW capabilities



### **DAOS exploring new territory:**

- What may lay beyond POSIX
- Use new HW capabilities as storage
- Object storage model exposes new capability for scalable consistency





## Extreme Scale Storage IO (ESSIO)

I/O Middleware

Storage Backend

### Joint Project with HDF Group to explore:

- New architectural directions
  - Massively distributed storage
  - Hot tier close to compute nodes
- Future programming models, runtimes and workflows
  - Legion
  - Asynchronous producer/consumer
- Analytics
  - Capture & index metadata
  - Help to derive value from data being produced as volumes explode

**Pre-Productization version capability** 

- Data Model and KV interface
- Data replication / Online Rebuild
- Large & Small record support
- Metadata replication
- Snapshots (aka Epochs)
- Libfabric support
- HDF5 Support





- Mission:
  - Develop a rich portfolio of high performance storage products to solve the worlds most challenging data storage and IO problems
- Scope:
  - Lustre is the future of scalable POSIX storage
    - Advancing the Roadmap, Feature and Maintenance Releases, Commercial Level 3 Support
  - DAOS is the future of scalable Object storage
    - Complete IO stack for pre-Exascale Deployments, Rich High-Level Object Interfaces
  - Next Generation Storage R&D Projects (including both Lustre and DAOS)
- See Peter, Micah or Bryon during the break to ask questions Thanks!



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## **Testbed Architecture**



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## Testbed Architecture (Cont.)

### Server

- 10x Generic Lustre servers with two slightly different configurations
  - Each System comprises of:
    - 2x Intel® Xeon E5-2697v3 (Haswell) CPU's
    - 1x Intel<sup>®</sup> Omni-Path x16 HFI
    - 128GB DDR4 2133MHz Memory
    - Eight of the nodes contain 4x Intel P3600 2.0TB 2.5" (U.2) NVMe devices, while the other two have 4x Intel® P3700 800GB 2.5" (U.2) NVMe devices
    - One node equipped with 2x Intel® S3700 400GB's for MGT
- 16x 2S Intel® Xeon E5v4 (Broadwell) Compute nodes
  - 1x Intel® HPC Orchestrator (Beta 2) Headnode
  - Hardware Components:
    - 2x Intel® Xeon E5-2697v4 (Broadwell) CPU's
    - 1x Intel® Omni-Path x16 HFI
    - 128GB DDR4 2400MHz Memory
    - Local boot SSD
- 100Gbps Intel® Omni-Path Fabric
  - None-blocking fabric with single switch design.
  - Server side optimisations: "options hfi1 sge\_copy\_mode=2 krcvqs=4 wss\_threshold=70"
    - Improve generic RDMA performance on Lustre server side, generally you can be more aggressive with krcvqs on the server side





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